

PETERS TOWNSHIP SCHOOL DISTRICT

CORE BODY OF KNOWLEDGE

ART I

GRADES 9-12

For each of the sections that follow, students may be required to understand, apply, analyze, evaluate or create the particular concepts being taught.

COURSE DESCRIPTION:

Art I serves as a foundation course for those interested in taking additional art classes. Art I incorporates exercises and major projects designed to increase visual skills and knowledge of the elements of art using a wide variety of materials. Art I stresses design principles in compositions with organized expression. Projects may include drawing, painting, color theory, still life or textural studies. This course is designed to increase art appreciation in the student through hands-on exploration of Art History.

STUDY SKILLS:

- The students will maintain a sketchbook.
- The students will read about and research artists and art movements as it relates to their art work.

MAJOR UNIT THEMES:

1. ART HISTORY, CRITICISM, AND AESTHETICS

- Examine various artists or art movements as it relates to individual projects and units of study.
- Describe, analyze, compare and contrast important features of their art work and the work of others critically and knowledgeably as they discuss and write about these works of art.
- Interpret and judge their work and the art work of others and give reasons to support their ideas.

2. THE VISUAL VOCABULARY

- Research and demonstrate understanding of the visual vocabulary of the Elements of Art and Principles of Design
- Use the vocabulary as it applies to their art and the art of others.
- Examine through reading and discussion, and explore in a hands on way through the course of their projects and through the examination of artists and art movements.

3. DRAWING

- Analyze and integrate drawing design elements and principles through a number of original drawing compositions using line, shape, texture, value, space, color, and form within art historical contexts.
- Work in a variety of two dimensional drawing media in project based lessons.
- Use acquired skills and the elements of art in the production of original art works.

4. SKETCH BOOK JOURNALLING

- Keep a sketchbook to build drawing skills, increase visual acuity, and for visual ideation and practice in preparation for projects.
- Describe and apply the methods and sequence for planning and executing original, finished works of art.

5. PAINTING WET MEDIA

- Review color theory, learn painting techniques and learn about their artist of reference.
- Demonstrate successful water media painting techniques and knowledge of color theory as they compose and plan original. works of art
- Show change or transformation of subject matter; in size, composition and color, as it relates to art historical references.

6. ELECTRONIC IMAGERY

- Create a digital imagery project that is based on the elements of art and principles of design.
- Demonstrate key visual and technical concepts of the criteria of the lesson.
- Transition from traditional drawing methods to using the computer as an art tool through the course of the lesson.
- Successfully use basic art software tools to create an original image that incorporates the elements and principles of design using the computer.

MATERIALS

- Mittler, Gene, *Art in Focus*. New York. Glencoe. 1994. Print

Revised August 2014